

DC
#45
JUL '08
$2.25
us/can
CN
CARTOON NETWORK
BLOCK PARTY!
Foster's
HOME FOR
IMAGINARY
FRIENDS
The Grim Adventures of
BILLY & MANDY
THE POWERPUFF GIRLS
DIRECT SALES
dccomics.com



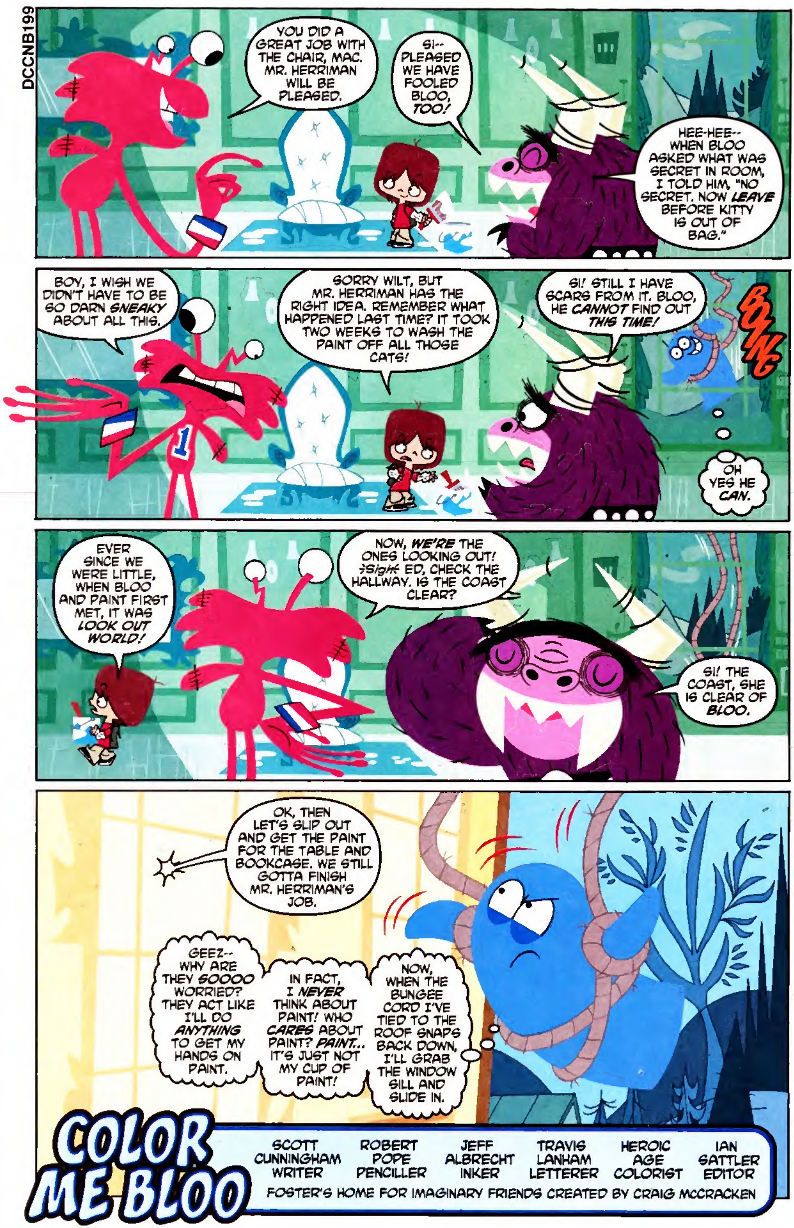
TOP 10 WAYS TO TELL IF YOUR HOME HAS AN ENERGY HOG:

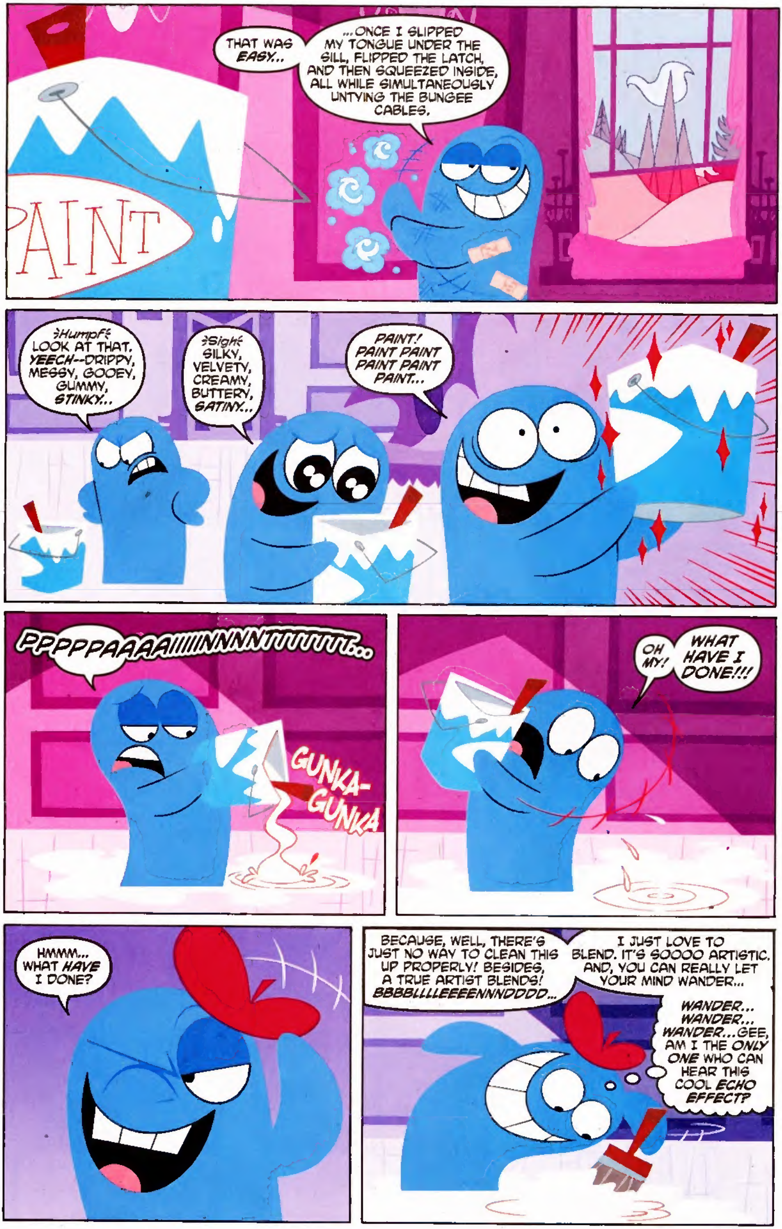
10. Family wastes so much energy, you're on your energy company's Christmas card list.
9. Your air-conditioner usage has alterad penguin migration patterns.
8. So many lights on, your home can be seen from outer space.
7. Fireplace flue is just like a 7-Eleven® store; it never closas.
6. Space under front door is wide enough to admit small pets.
5. Windows were last caulked during the Roosevelt administration.
4. Your family thinks insulation is something for diabetics.
3. Your idea of energy conservation is a Saturday afternoon nap.
2. Local history museum has called dibs on your refrigerator.
1. Monthly energy bill larger than U.S. deficit.

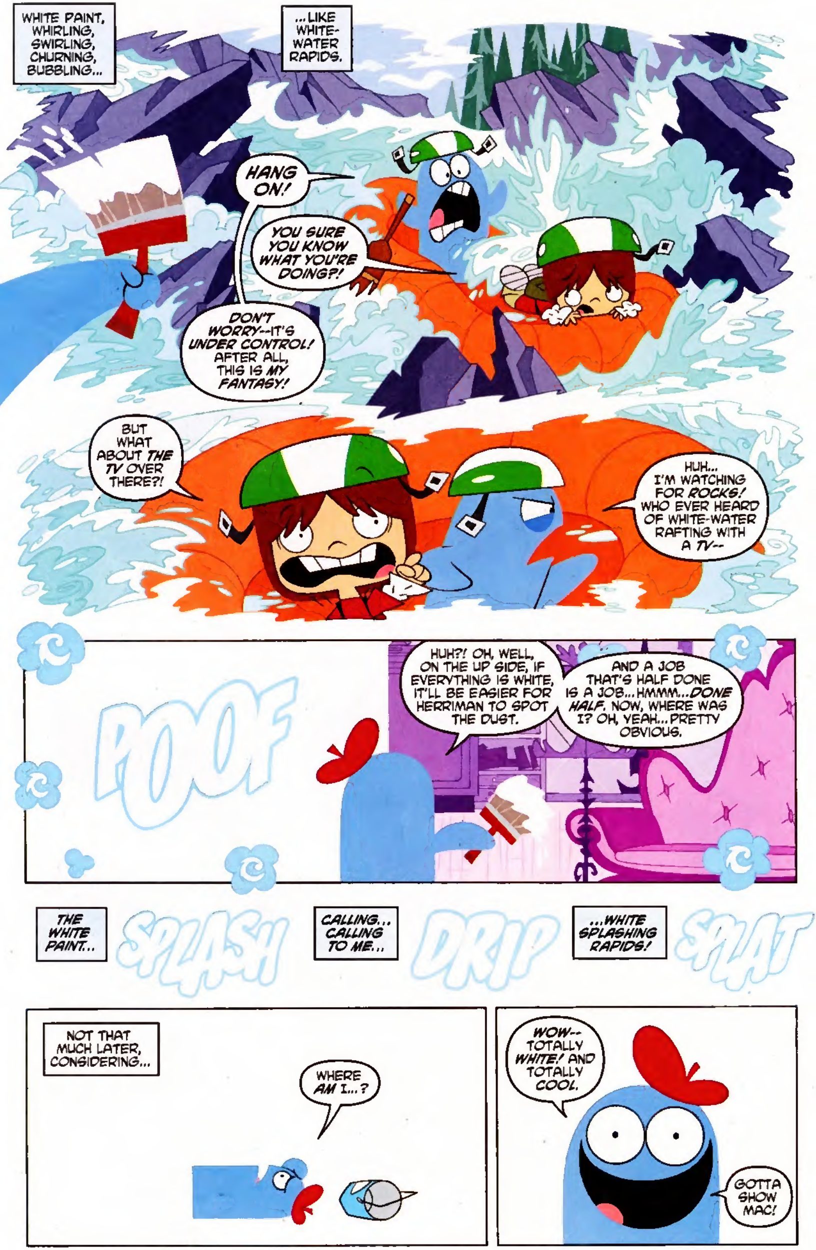
Learn mora simple ways to save money and energy and gat a Federal Tax Credit at *www.energyhog.org*.

Ad Council

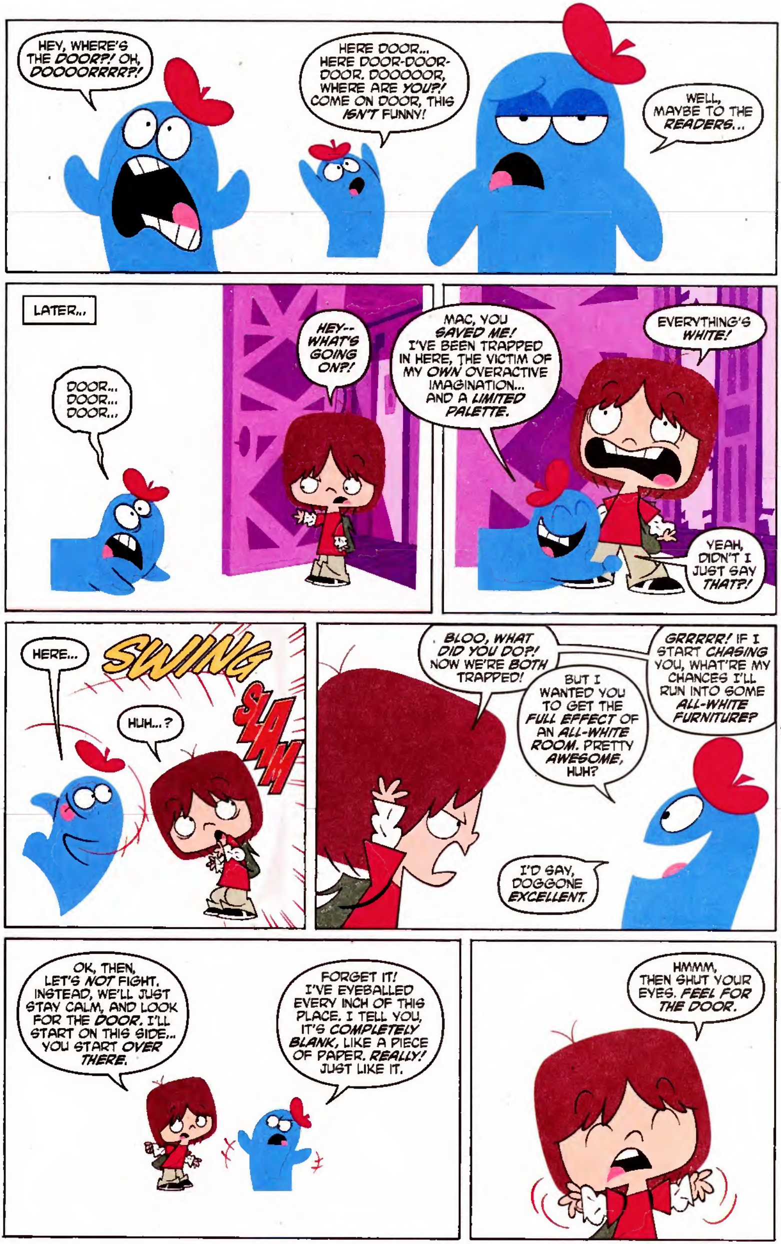
ALLIANCE TO SAVE ENERGY

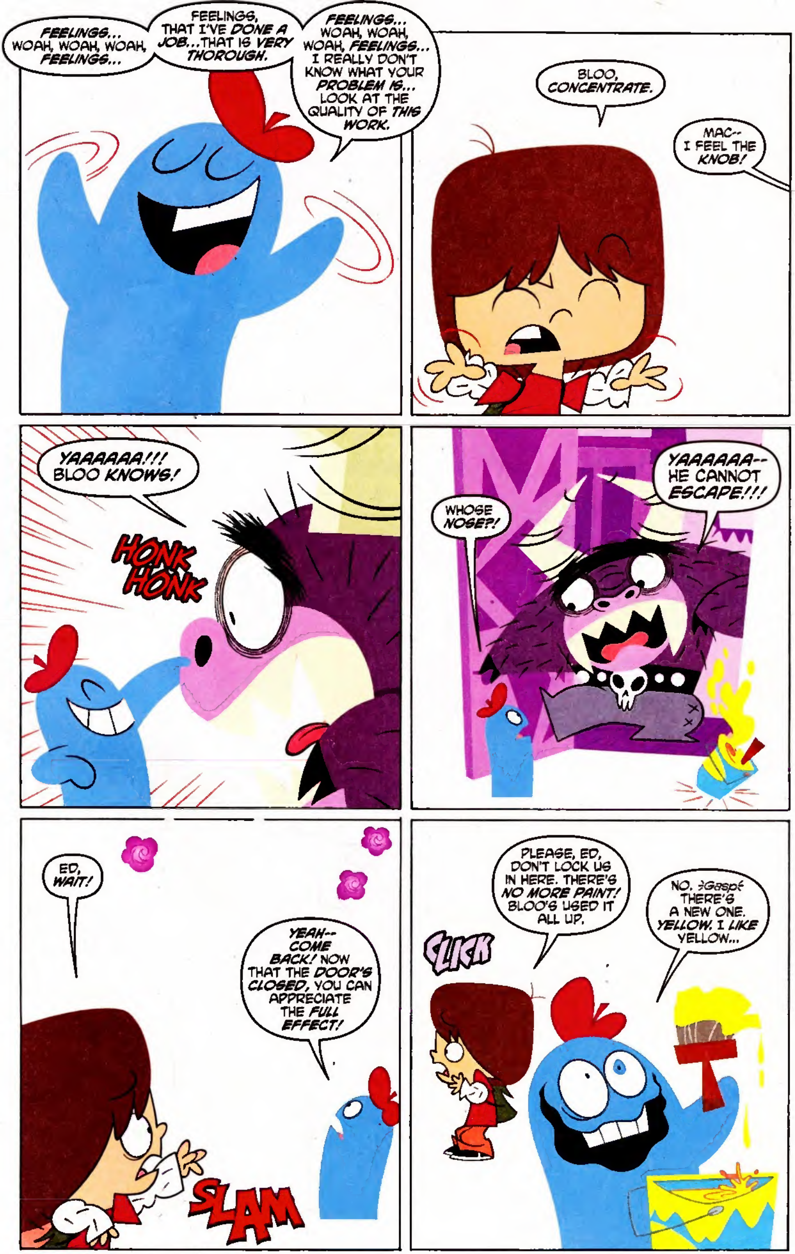

DCCNB199
YOU DID A GREAT JOB WITH THE CHAIR, MAC. MR. HERRIMAN WILL BE PLEASED.
SI-- PLEASED WE HAVE FOOLED BLOO, TOO!
HEE-HEE-- WHEN BLOO ASKED WHAT WAS SECRET IN ROOM, I TOLD HIM, "NO SECRET. NOW LEAVE BEFORE KITTY IS OUT OF BAG."
BOY, I WISH WE DIDN'T HAVE TO BE SO DARN SNEAKY ABOUT ALL THIS.
SORRY WILT, BUT MR. HERRIMAN HAS THE RIGHT IDEA. REMEMBER WHAT HAPPENED LAST TIME? IT TOOK TWO WEEKS TO WASH THE PAINT OFF ALL THOSE CATS!
SI! STILL I HAVE SCARS FROM IT. BLOO, HE CANNOT FIND OUT THIS TIME!
BOING
OH YES HE CAN.
EVER SINCE WE WERE LITTLE, WHEN BLOO AND PAINT FIRST MET, IT WAS LOOK OUT WORLD!
NOW, WE'RE THE ONES LOOKING OUT! SIGH ED, CHECK THE HALLWAY. IS THE COAST CLEAR?
SI! THE COAST, SHE IS CLEAR OF BLOO.
OK, THEN LET'S SLIP OUT AND GET THE PAINT FOR THE TABLE AND BOOKCASE. WE STILL GOTTA FINISH MR. HERRIMAN'S JOB.
GEEZ-- WHY ARE THEY SOOOO WORRIED? THEY ACT LIKE I'LL DO ANYTHING TO GET MY HANDS ON PAINT.
IN FACT, I NEVER THINK ABOUT PAINT! WHO CARES ABOUT PAINT? PAINT... IT'S JUST NOT MY CUP OF PAINT!
NOW, WHEN THE BUNGEE CORD I'VE TIED TO THE ROOF SNAPS BACK DOWN, I'LL GRAB THE WINDOW SILL AND SLIDE IN.
COLOR ME BLOO
SCOTT CUNNINGHAM WRITER
ROBERT POPE PENCILLER
JEFF ALBRECHT INKER
TRAVIS LANHAM LETTERER
HEROIC AGE COLORIST
IAN SATTLER EDITOR
FOSTER'S HOME FOR IMAGINARY FRIENDS CREATED BY CRAIG MCCRACKEN


PAINT
THAT WAS EASY...
...ONCE I SLIPPED MY TONGUE UNDER THE SILL, FLIPPED THE LATCH, AND THEN SQUEEZED INSIDE, ALL WHILE SIMULTANEOUSLY UNTYING THE BUNGEE CABLES.
Humpf LOOK AT THAT. YEECH--DRIPPY, MESSY, GOOEY, GUMMY, STINKY...
Sigh SILKY, VELVETY, CREAMY, BUTTERY, SATINY...
PAINT! PAINT PAINT PAINT PAINT PAINT...
PPPPPAAAAIIIIINNNNTTTTTTT...
GUNKA-GUNKA
OH MY!
WHAT HAVE I DONE!!!
HMMM... WHAT HAVE I DONE?
BECAUSE, WELL, THERE'S JUST NO WAY TO CLEAN THIS UP PROPERLY! BESIDES, A TRUE ARTIST BLENDS! BBBBLLLLEEEENNNDDDD...
I JUST LOVE TO BLEND. IT'S SOOOO ARTISTIC. AND, YOU CAN REALLY LET YOUR MIND WANDER...
WANDER... WANDER... WANDER...GEE, AM I THE ONLY ONE WHO CAN HEAR THIS COOL ECHO EFFECT?



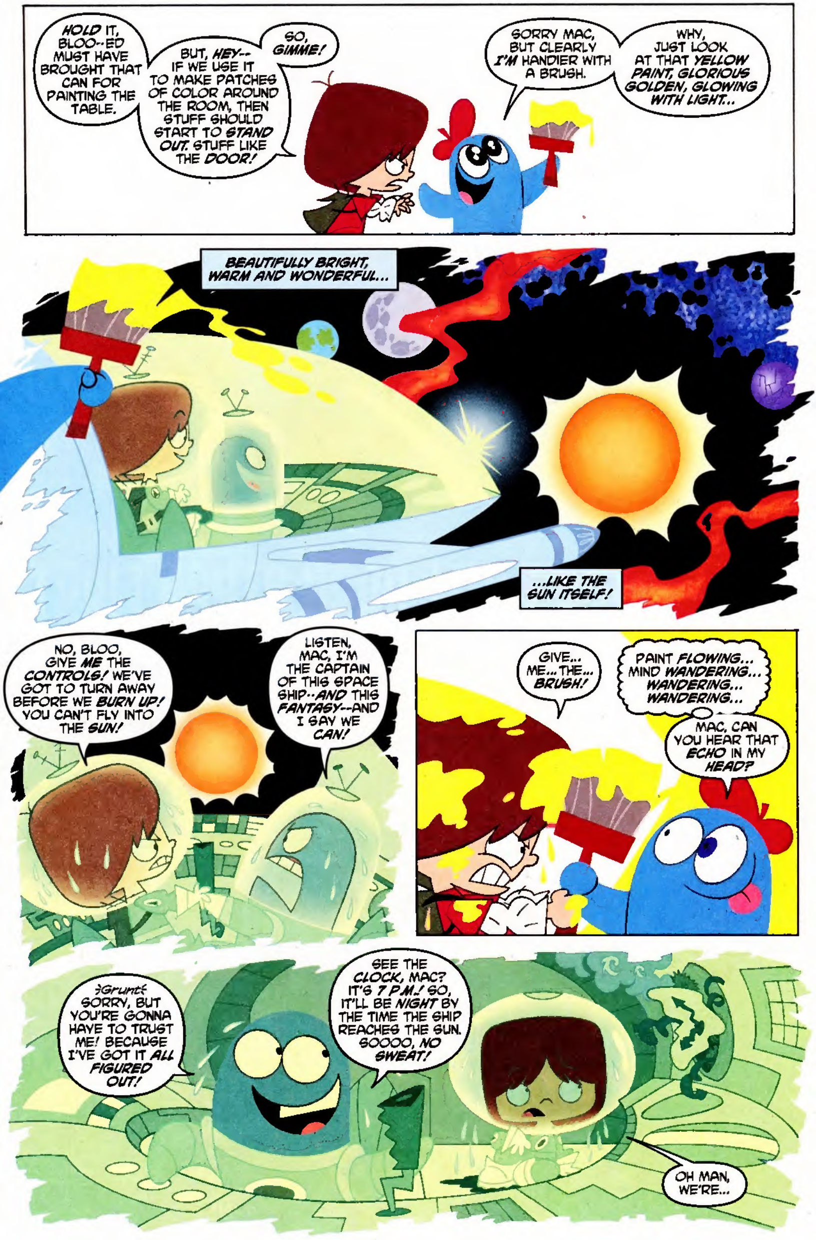
WHITE PAINT, WHIRLING, SWIRLING, CHURNING, BUBBLING...
...LIKE WHITE-WATER RAPIDS.
HANG ON!
YOU SURE YOU KNOW WHAT YOU'RE DOING?!
DON'T WORRY--IT'S UNDER CONTROL! AFTER ALL, THIS IS MY FANTASY!
BUT WHAT ABOUT THE TV OVER THERE?!
HUH... I'M WATCHING FOR ROCKS! WHO EVER HEARD OF WHITE-WATER RAFTING WITH A TV--
POOF
HUH?! OH, WELL, ON THE UP SIDE, IF EVERYTHING IS WHITE, IT'LL BE EASIER FOR HERRIMAN TO SPOT THE DUST.
AND A JOB THAT'S HALF DONE IS A JOB...HMMM...DONE HALF. NOW, WHERE WAS I? OH, YEAH...PRETTY OBVIOUS.
THE WHITE PAINT...
SPLASH
CALLING... CALLING TO ME...
DRIP
...WHITE SPLASHING RAPIDS!
SPLAT
NOT THAT MUCH LATER, CONSIDERING...
WHERE AM I...?
WOW--TOTALLY WHITE! AND TOTALLY COOL.
GOTTA SHOW MAC!


HEY, WHERE'S THE DOOR?! OH, DOOOORRRR?!
HERE DOOR... HERE DOOR-DOOR-DOOR. DOOOOOR, WHERE ARE YOU?! COME ON DOOR, THIS ISN'T FUNNY!
WELL, MAYBE TO THE READERS...
LATER...
DOOR... DOOR... DOOR...
HEY-- WHAT'S GOING ON?!
MAC, YOU SAVED ME! I'VE BEEN TRAPPED IN HERE, THE VICTIM OF MY OWN OVERACTIVE IMAGINATION... AND A LIMITED PALETTE.
EVERYTHING'S WHITE!
YEAH, DIDN'T I JUST SAY THAT?!
HERE...
SWING
HUH...?
SLAM
BLOO, WHAT DID YOU DO?! NOW WE'RE BOTH TRAPPED!
BUT I WANTED YOU TO GET THE FULL EFFECT OF AN ALL-WHITE ROOM. PRETTY AWESOME, HUH?
GRRRRR! IF I START CHASING YOU, WHAT'RE MY CHANCES I'LL RUN INTO SOME ALL-WHITE FURNITURE?
I'D SAY, DOGGONE EXCELLENT.
OK, THEN, LET'S NOT FIGHT. INSTEAD, WE'LL JUST STAY CALM, AND LOOK FOR THE DOOR. I'LL START ON THIS SIDE... YOU START OVER THERE.
FORGET IT! I'VE EYEBALLED EVERY INCH OF THIS PLACE. I TELL YOU, IT'S COMPLETELY BLANK, LIKE A PIECE OF PAPER. REALLY! JUST LIKE IT.
HMMM, THEN SHUT YOUR EYES. FEEL FOR THE DOOR.



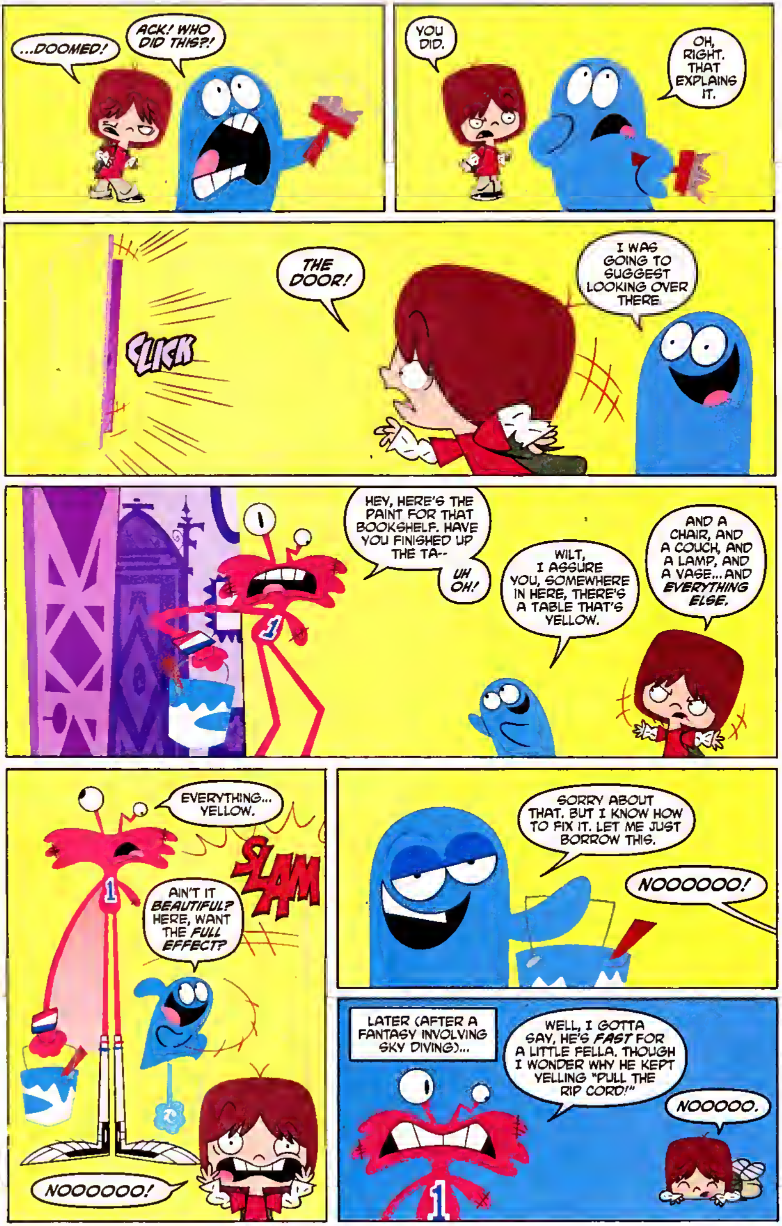
FEELINGS... WOAH, WOAH, WOAH, FEELINGS...
FEELINGS, THAT I'VE DONE A JOB...THAT IS VERY THOROUGH.
FEELINGS... WOAH, WOAH, WOAH, FEELINGS... I REALLY DON'T KNOW WHAT YOUR PROBLEM IS... LOOK AT THE QUALITY OF THIS WORK.
BLOO, CONCENTRATE.
MAC-- I FEEL THE KNOB!
YAAAAAA!!! BLOO KNOWS!
HONK HONK
WHOSE NOSE?!
YAAAAAA-- HE CANNOT ESCAPE!!!
ED, WAIT!
YEAH-- COME BACK! NOW THAT THE DOOR'S CLOSED, YOU CAN APPRECIATE THE FULL EFFECT!
SLAM
CLICK
PLEASE, ED, DON'T LOCK US IN HERE. THERE'S NO MORE PAINT! BLOO'S USED IT ALL UP.
NO. ∋Gasp∈ THERE'S A NEW ONE. YELLOW. I LIKE YELLOW...


Comics!
Games!
Cartoons!
Toys!
YOUR PORTAL INTO THE WORLD OF DC COMICS
www.johnnydc.com
THE MYSTERY MACHINE


HOLD IT, BLOO--ED MUST HAVE BROUGHT THAT CAN FOR PAINTING THE TABLE.
BUT, HEY-- IF WE USE IT TO MAKE PATCHES OF COLOR AROUND THE ROOM, THEN STUFF SHOULD START TO STAND OUT. STUFF LIKE THE DOOR!
SO, GIMME!
SORRY MAC, BUT CLEARLY I'M HANDIER WITH A BRUSH.
WHY, JUST LOOK AT THAT YELLOW PAINT, GLORIOUS GOLDEN, GLOWING WITH LIGHT...
BEAUTIFULLY BRIGHT, WARM AND WONDERFUL...
...LIKE THE SUN ITSELF!
NO, BLOO, GIVE ME THE CONTROLS! WE'VE GOT TO TURN AWAY BEFORE WE BURN UP! YOU CAN'T FLY INTO THE SUN!
LISTEN, MAC, I'M THE CAPTAIN OF THIS SPACE SHIP--AND THIS FANTASY--AND I SAY WE CAN!
GIVE... ME... THE... BRUSH!
PAINT FLOWING... MIND WANDERING... WANDERING... WANDERING...
MAC, CAN YOU HEAR THAT ECHO IN MY HEAD?
}Grunt{ SORRY, BUT YOU'RE GONNA HAVE TO TRUST ME! BECAUSE I'VE GOT IT ALL FIGURED OUT!
SEE THE CLOCK, MAC? IT'S 7 P.M.! SO, IT'LL BE NIGHT BY THE TIME THE SHIP REACHES THE SUN. SOOOO, NO SWEAT!
OH MAN, WE'RE...

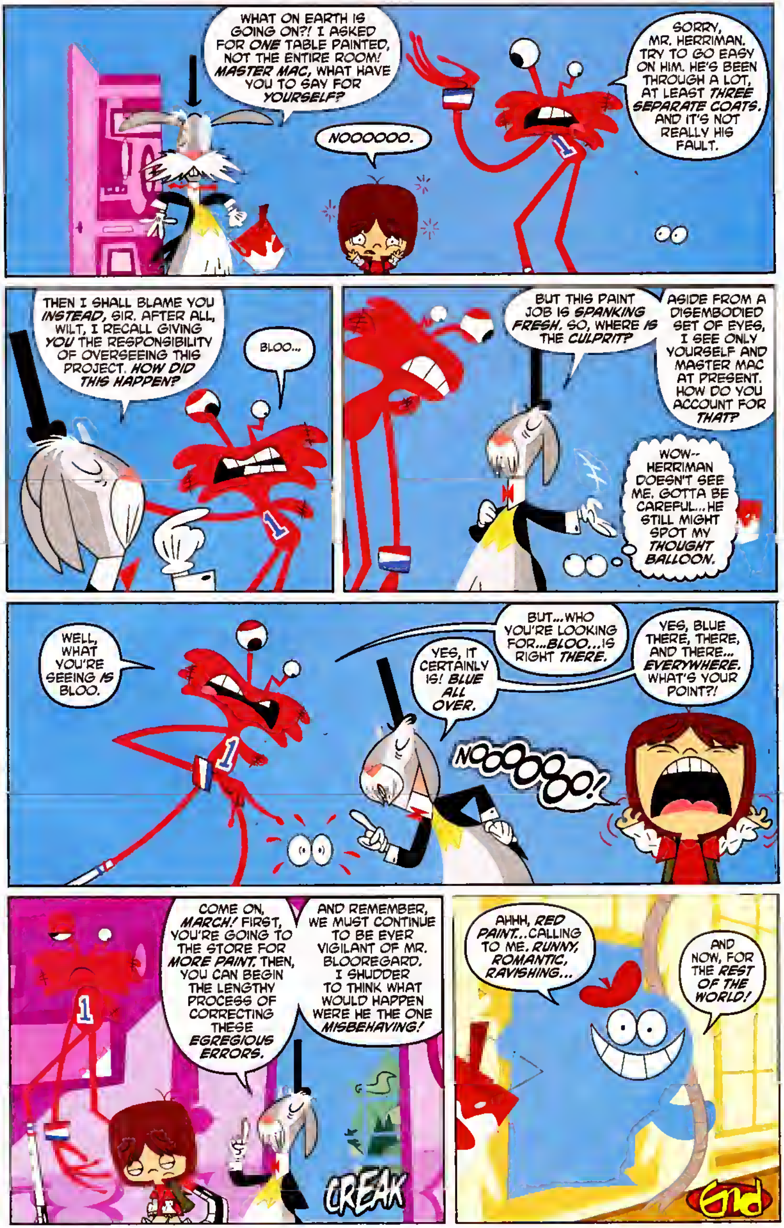


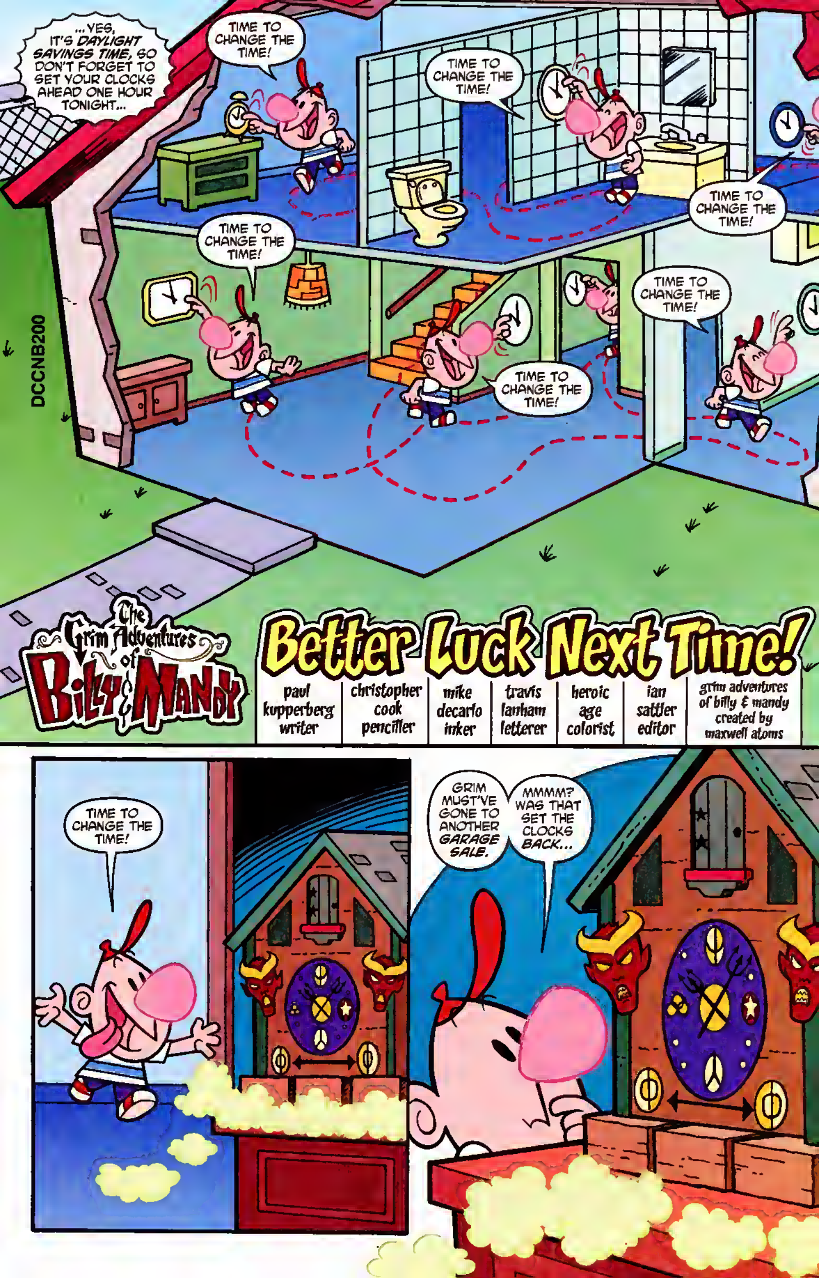
TEAMING UP TO DEFEND ALL FREE WORLDS...
IF THEY DON'T KILL EACH OTHER FIRST!
LEGION of SUPER-HEROES IN THE 31ST CENTURY
READ THE COMIC BOOK BASED ON THE SMASH-HIT SERIES!
MONTHLY!
Comic Shop Locator Service: dckids.com or 1-888-COMIC-BOOK
®, ™ and © 2007 DC Comics. All Rights Reserved.


...DOOMED!
ACK! WHO DID THIS?!
YOU DID.
OH, RIGHT. THAT EXPLAINS IT.
CLICK
THE DOOR!
I WAS GOING TO SUGGEST LOOKING OVER THERE.
HEY, HERE'S THE PAINT FOR THAT BOOKSHELF. HAVE YOU FINISHED UP THE TA--
UH OH!
WILT, I ASSURE YOU, SOMEWHERE IN HERE, THERE'S A TABLE THAT'S YELLOW.
AND A CHAIR, AND A COUCH, AND A LAMP, AND A VASE...AND EVERYTHING ELSE.
EVERYTHING... YELLOW.
SLAM
AIN'T IT BEAUTIFUL? HERE, WANT THE FULL EFFECT?
NOOOOOO!
SORRY ABOUT THAT. BUT I KNOW HOW TO FIX IT. LET ME JUST BORROW THIS.
NOOOOOO!
LATER (AFTER A FANTASY INVOLVING SKY DIVING)...
WELL, I GOTTA SAY, HE'S FAST FOR A LITTLE FELLA. THOUGH I WONDER WHY HE KEPT YELLING "PULL THE RIP CORD!"
NOOOOO.



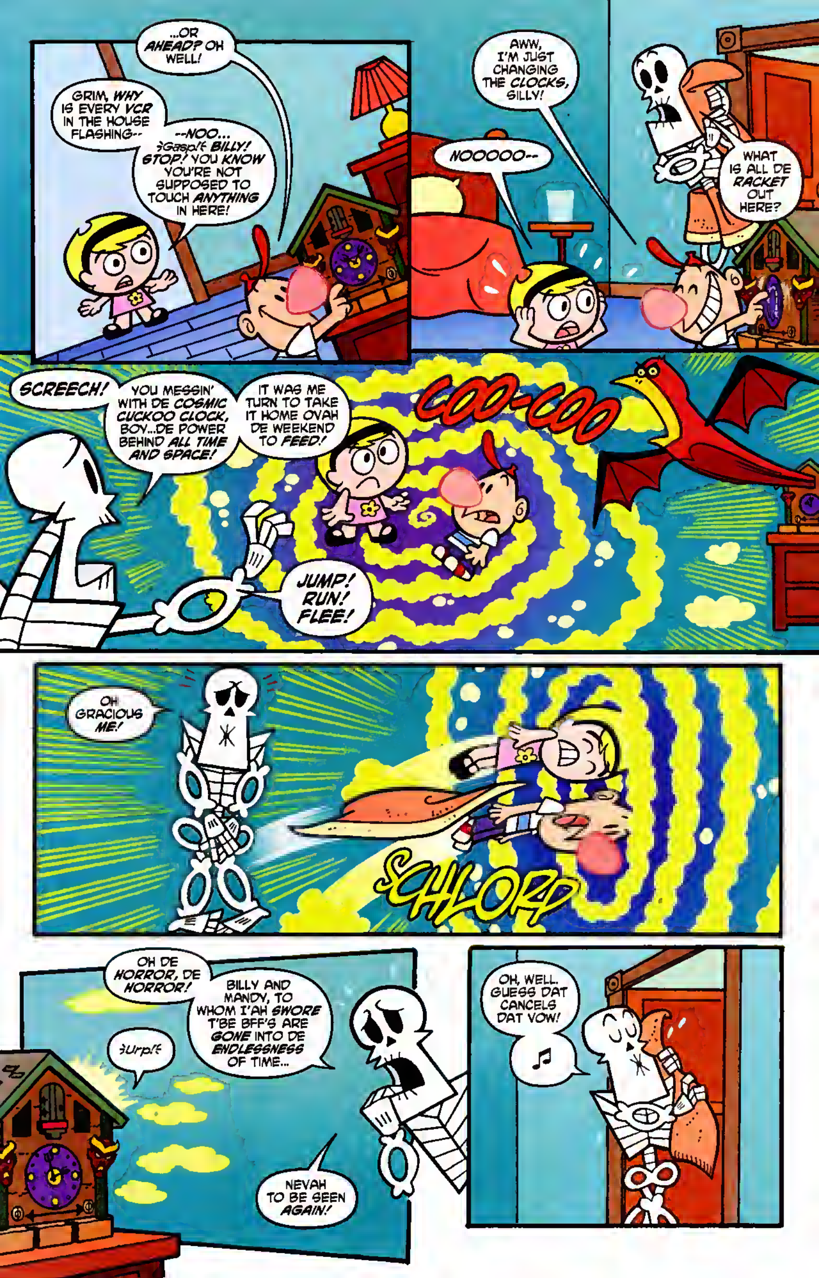
WELCOME TO THE BIG LEAGUE!
JUSTICE LEAGUE UNLIMITED
Read the Monthly Comic Book Based on the Hit Series on
CARTOON NETWORK
COMIC SHOP LOCATOR SERVICE: 1-888-COMIC-BOOK or dckids.com
®, TM and © 2006 DC Comics. All Rights Reserved. CARTOON NETWORK and logo are trademarks of and © CARTOON NETWORK.


WHAT ON EARTH IS GOING ON?! I ASKED FOR ONE TABLE PAINTED, NOT THE ENTIRE ROOM! MASTER MAC, WHAT HAVE YOU TO SAY FOR YOURSELF?
NOOOOOO.
SORRY, MR. HERRIMAN. TRY TO GO EASY ON HIM. HE'S BEEN THROUGH A LOT, AT LEAST THREE SEPARATE COATS. AND IT'S NOT REALLY HIS FAULT.
THEN I SHALL BLAME YOU INSTEAD, SIR. AFTER ALL, WILT, I RECALL GIVING YOU THE RESPONSIBILITY OF OVERSEEING THIS PROJECT. HOW DID THIS HAPPEN?
BLOO...
BUT THIS PAINT JOB IS SPANKING FRESH. SO, WHERE IS THE CULPRIT?
ASIDE FROM A DISEMBODIED SET OF EYES, I SEE ONLY YOURSELF AND MASTER MAC AT PRESENT. HOW DO YOU ACCOUNT FOR THAT?
WOW-- HERRIMAN DOESN'T SEE ME. GOTTA BE CAREFUL...HE STILL MIGHT SPOT MY THOUGHT BALLOON.
WELL, WHAT YOU'RE SEEING IS BLOO.
BUT...WHO YOU'RE LOOKING FOR...BLOO...IS RIGHT THERE.
YES, IT CERTAINLY IS! BLUE ALL OVER.
YES, BLUE THERE, THERE, AND THERE... EVERYWHERE. WHAT'S YOUR POINT?!
NOOOOOOO!
COME ON, MARCH! FIRST, YOU'RE GOING TO THE STORE FOR MORE PAINT. THEN, YOU CAN BEGIN THE LENGTHY PROCESS OF CORRECTING THESE EGREGIOUS ERRORS.
AND REMEMBER, WE MUST CONTINUE TO BE EVER VIGILANT OF MR. BLOOREGARD. I SHUDDER TO THINK WHAT WOULD HAPPEN WERE HE THE ONE MISBEHAVING!
CREAK
AHHH, RED PAINT...CALLING TO ME. RUNNY, ROMANTIC, RAVISHING...
AND NOW, FOR THE REST OF THE WORLD!
End



...YES, IT'S DAYLIGHT SAVINGS TIME, SO DON'T FORGET TO SET YOUR CLOCKS AHEAD ONE HOUR TONIGHT...
TIME TO CHANGE THE TIME!
TIME TO CHANGE THE TIME!
TIME TO CHANGE THE TIME!
TIME TO CHANGE THE TIME!
TIME TO CHANGE THE TIME!
TIME TO CHANGE THE TIME!
The Grim Adventures of Billy & Mandy
Better Luck Next Time!
paul kupperberg writer
christopher cook penciller
mike decarlo inker
travis lanham letterer
heroic age colorist
ian sattler editor
grim adventures of billy & mandy created by maxwell atoms
TIME TO CHANGE THE TIME!
GRIM MUST'VE GONE TO ANOTHER GARAGE SALE.
MMMM? WAS THAT SET THE CLOCKS BACK...

DCCNB200


GRIM, WHY IS EVERY VCR IN THE HOUSE FLASHING--
...OR AHEAD? OH WELL!
--NOO... ¡Gasp!¡ BILLY! STOP! YOU KNOW YOU'RE NOT SUPPOSED TO TOUCH ANYTHING IN HERE!
AWW, I'M JUST CHANGING THE CLOCKS, SILLY!
NOOOOO--
WHAT IS ALL DE RACKET OUT HERE?
SCREECH!
YOU MESSIN' WITH DE COSMIC CUCKOO CLOCK, BOY...DE POWER BEHIND ALL TIME AND SPACE!
IT WAS ME TURN TO TAKE IT HOME OVAH DE WEEKEND TO FEED!
COO-COO
JUMP! RUN! FLEE!
OH GRACIOUS ME!
SCHLORP
OH DE HORROR, DE HORROR!
BILLY AND MANDY, TO WHOM I'AH SWORE T'BE BFF'S ARE GONE INTO DE ENDLESSNESS OF TIME...
¡Urp!¡
NEVAH TO BE SEEN AGAIN!
OH, WELL. GUESS DAT CANCELS DAT VOW!
♪

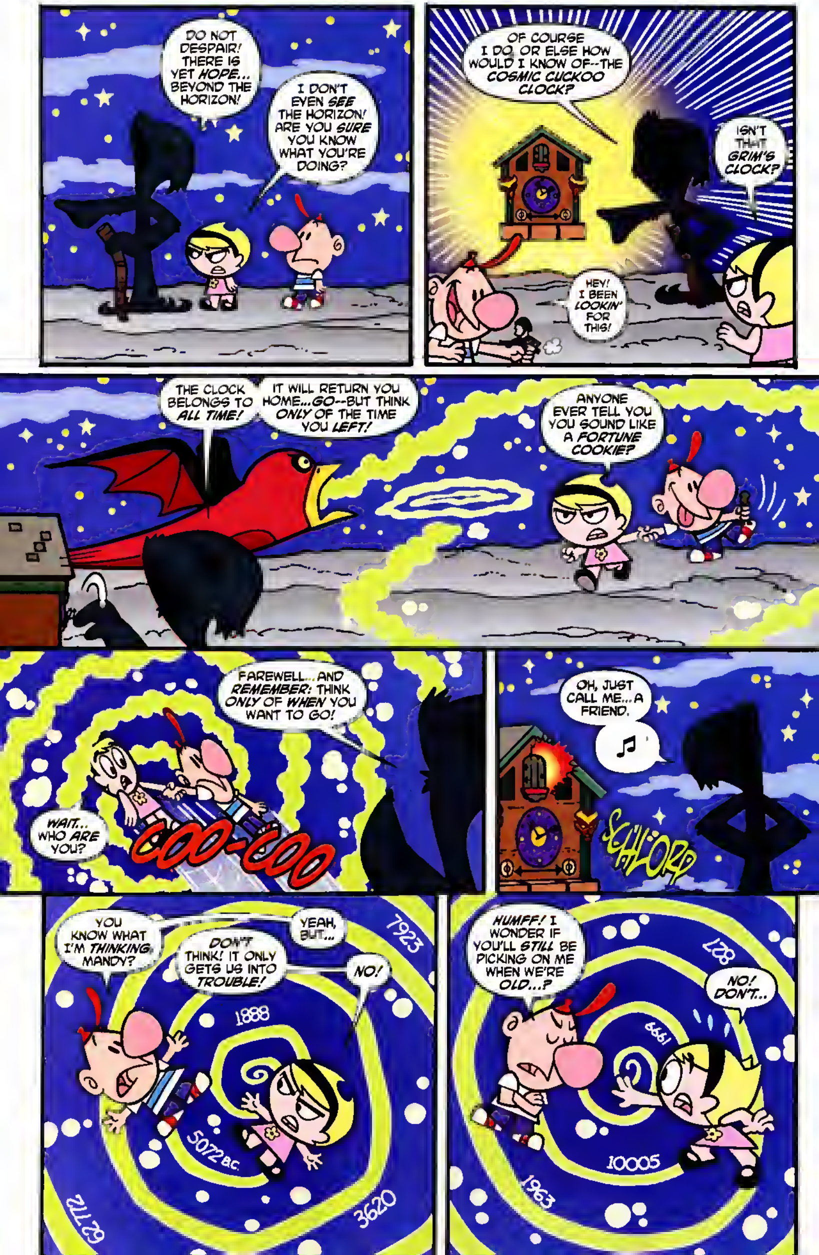


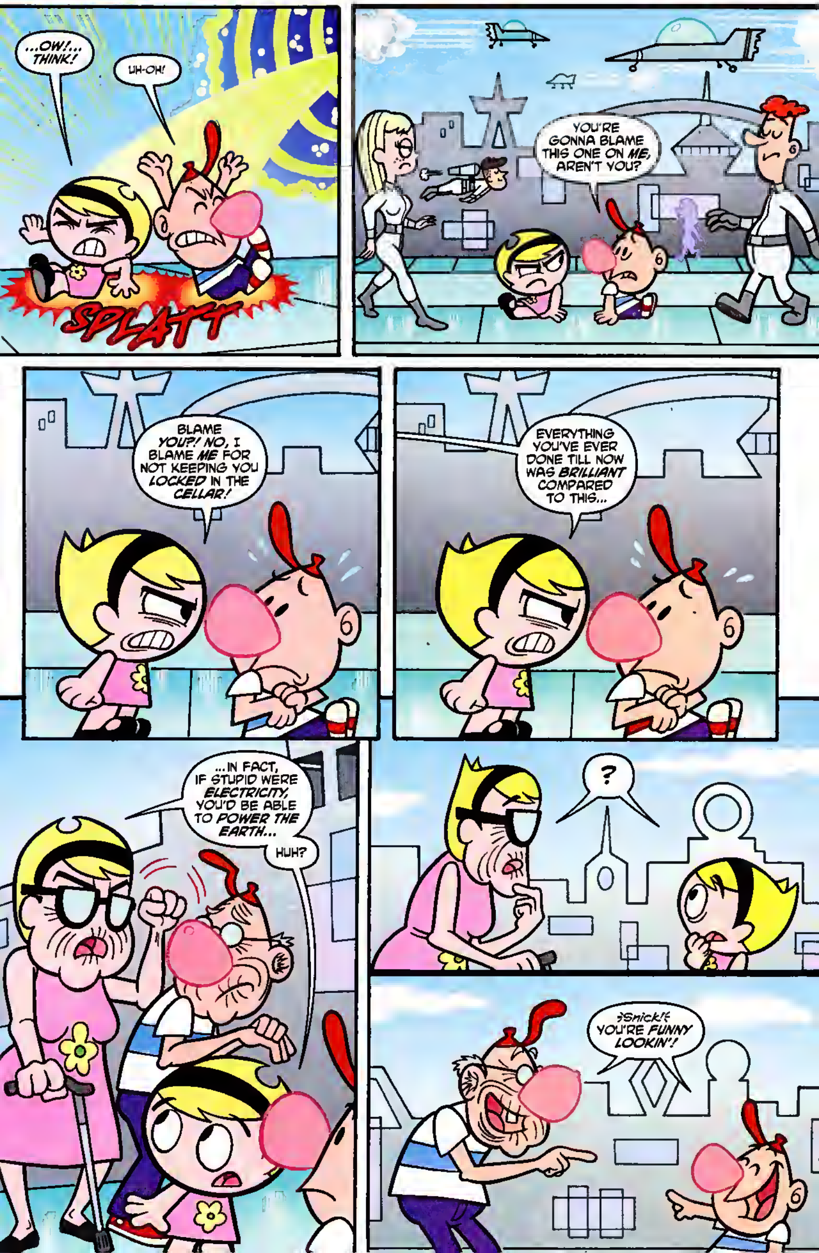
MATTEL'S HOTTEST
TOYLINE IS NOW AN
EXCITING NEW COMIC
FOR KIDS
DC SUPER FRIENDS
MAKE OUR
SUPER FRIENDS
YOUR
SUPER FRIENDS
COMIC SHOP LOCATOR SERVICE:
1-888 COMIC BOOK
TM & © 2008 DC Comics. All rights reserved
MONTHLY
DC
DCKIDS.COM


MEANWHILE, IN THE VAST REACHES OF THAT UNKNOWN REALM KNOWN AS THE TIME-VORTEX...
HOW COME AN UNKNOWN REALM'S GOT A NAME?
OOOOOOO-- CAN I GET OFF THIS RIDE?
1863
1473
1957
4820
3,456,327
2745
OOOOOFF! ARE...ARE WE HOME?!
THUD
DON'T THINK SO...
M-M-MANDY...?! WH-WHERE ARE WE?
LOOKS LIKE IT'S WHEREVER THE ROAD TO STUPIDITY LEADS!
STOP!
THE END IS NEAR!
YOU GOT THAT RIGHT! WHO ARE YOU?
I AM YOUR GUIDE... AT THE END OF TIME!
THE END OF TIME?! DOES THAT MEAN NO SCHOOL TOMORROW?
IT MEANS NO TOMORROW TOMORROW!

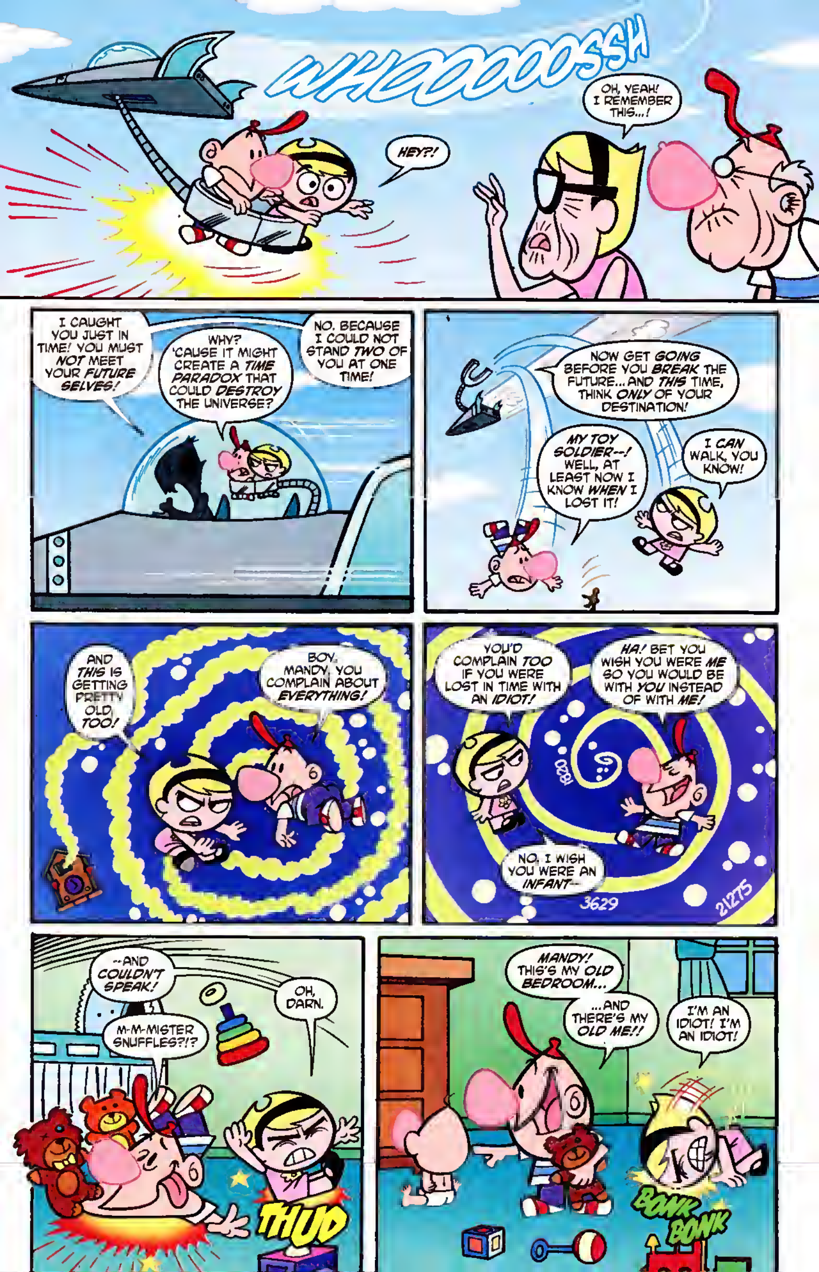


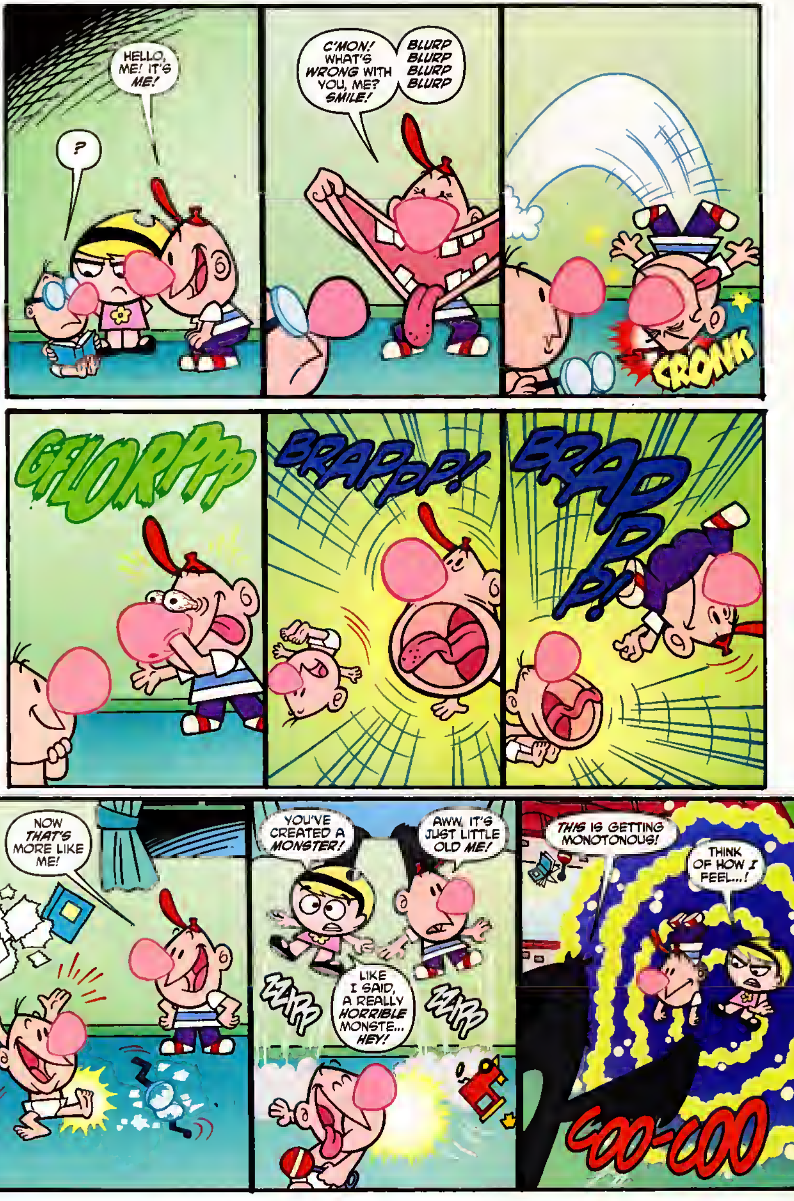
TAKE THE WHEEL AND GO!
IN STORES NOW
Play as Speed Racer and your other favorite drivers from the new movie. Race at amazing speeds and use
SPEED RACER
THE VIDEOGAME
Wii
GAMES
Wii
NINTENDO DS
VIRTUOS
SIDHE
EVERYONE
Mild Language
Fantasy Violence
Mild Cartoon Violence
ESRB CONTENT RATING
www.esrb.org


DO NOT DESPAIR! THERE IS YET HOPE... BEYOND THE HORIZON!
I DON'T EVEN SEE THE HORIZON! ARE YOU SURE YOU KNOW WHAT YOU'RE DOING?
OF COURSE I DO, OR ELSE HOW WOULD I KNOW OF--THE COSMIC CUCKOO CLOCK?
ISN'T THAT GRIM'S CLOCK?
HEY! I BEEN LOOKIN' FOR THIS!
THE CLOCK BELONGS TO ALL TIME!
IT WILL RETURN YOU HOME...GO--BUT THINK ONLY OF THE TIME YOU LEFT!
ANYONE EVER TELL YOU YOU SOUND LIKE A FORTUNE COOKIE?
FAREWELL...AND REMEMBER: THINK ONLY OF WHEN YOU WANT TO GO!
WAIT... WHO ARE YOU?
COO-COO
OH, JUST CALL ME...A FRIEND.
♫
SCHLORP
YOU KNOW WHAT I'M THINKING, MANDY?
DON'T THINK! IT ONLY GETS US INTO TROUBLE!
YEAH, BUT...
NO!
7923
1888
5072 B.C.
3620
HUMFF! I WONDER IF YOU'LL STILL BE PICKING ON ME WHEN WE'RE OLD...?
NO! DON'T...
10005
1963


...OW!... THINK!
UH-OH!
SPLATT
YOU'RE GONNA BLAME THIS ONE ON *ME*, AREN'T YOU?
BLAME *YOU?! NO*, I BLAME *ME* FOR NOT KEEPING YOU *LOCKED* IN THE *CELLAR!*
EVERYTHING YOU'VE EVER DONE TILL NOW WAS *BRILLIANT* COMPARED TO THIS...
...IN FACT, IF STUPID WERE *ELECTRICITY*, YOU'D BE ABLE TO *POWER THE EARTH...*
HUH?
?
Snick! YOU'RE *FUNNY* LOOKIN'!

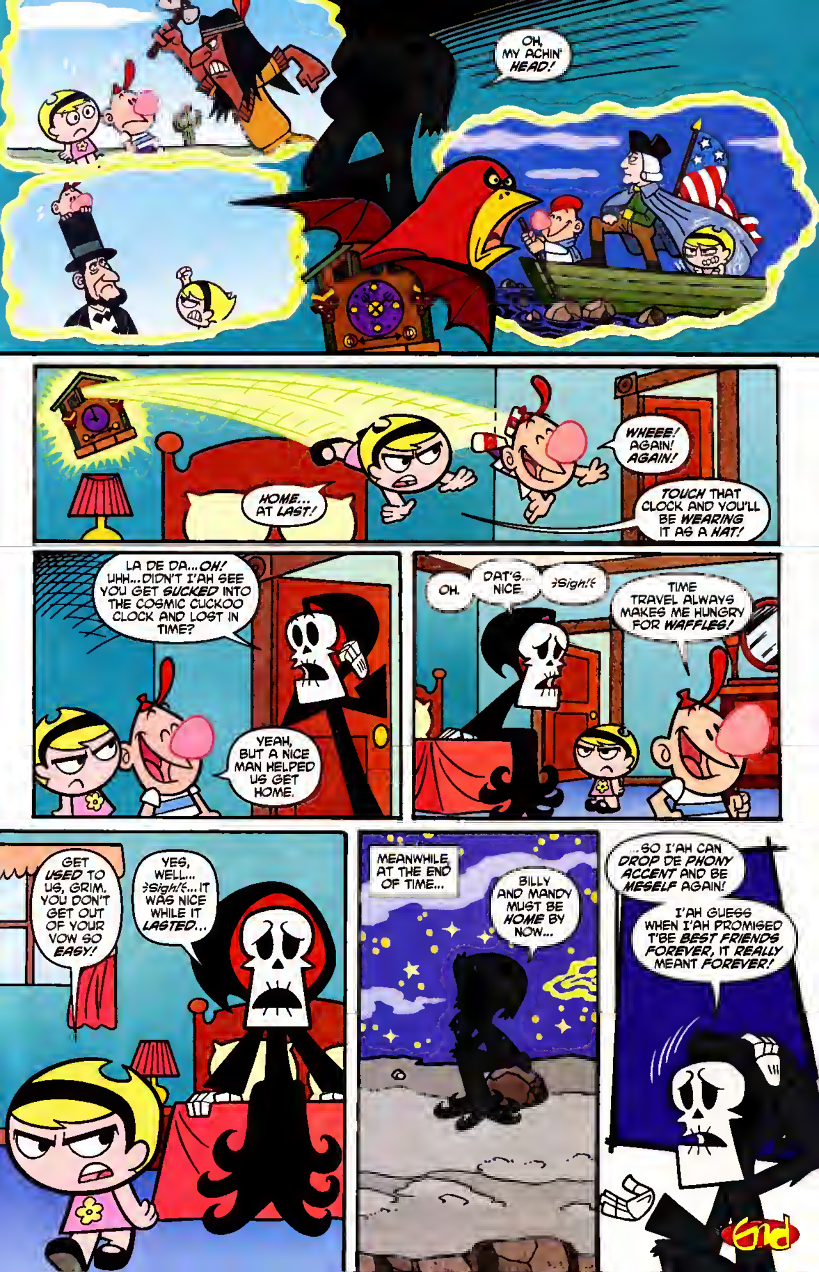

THE DAWN OF
THE DARK
KNIGHT!
THE BATMAN STRIKES!
Read the Monthly Comic Book
Based on the Hit Series on
&
COMIC SHOP LOCATOR SERVICE:
1-888-COMIC-BOOK or dckids.com
®,TM and © 2006 DC Comics. All Rights Reserved. CARTOON NETWORK and logo are trademarks of and © CARTOON NETWORK. WB SHIELD ™ and © WARNER BROS. ENTERTAINMENT INC.


WHOOOOOOSSH
HEY?!
OH, YEAH! I REMEMBER THIS...!
I CAUGHT YOU JUST IN TIME! YOU MUST NOT MEET YOUR FUTURE SELVES!
WHY? 'CAUSE IT MIGHT CREATE A TIME PARADOX THAT COULD DESTROY THE UNIVERSE?
NO. BECAUSE I COULD NOT STAND TWO OF YOU AT ONE TIME!
NOW GET GOING BEFORE YOU BREAK THE FUTURE...AND THIS TIME, THINK ONLY OF YOUR DESTINATION!
MY TOY SOLDIER--! WELL, AT LEAST NOW I KNOW WHEN I LOST IT!
I CAN WALK, YOU KNOW!
AND THIS IS GETTING PRETTY OLD, TOO!
BOY, MANDY, YOU COMPLAIN ABOUT EVERYTHING!
YOU'D COMPLAIN TOO IF YOU WERE LOST IN TIME WITH AN IDIOT!
HA! BET YOU WISH YOU WERE ME SO YOU WOULD BE WITH YOU INSTEAD OF WITH ME!
NO, I WISH YOU WERE AN INFANT--
1820
3629
21275
--AND COULDN'T SPEAK!
OH, DARN.
M-M-MISTER SNUFFLES?!?
THUD
MANDY! THIS'S MY OLD BEDROOM...
...AND THERE'S MY OLD ME!!
I'M AN IDIOT! I'M AN IDIOT!
BONK
BONK


?
HELLO, ME! IT'S ME!
C'MON! WHAT'S WRONG WITH YOU, ME? SMILE!
BLURP BLURP BLURP BLURP
CRONK
GFLORPPP
BRAPPPP!
BRAPPP!
NOW THAT'S MORE LIKE ME!
YOU'VE CREATED A MONSTER!
AWW, IT'S JUST LITTLE OLD ME!
LIKE I SAID, A REALLY HORRIBLE MONSTE... HEY!
ZZAP
ZZAP
THIS IS GETTING MONOTONOUS!
THINK OF HOW I FEEL...!
COO-COO

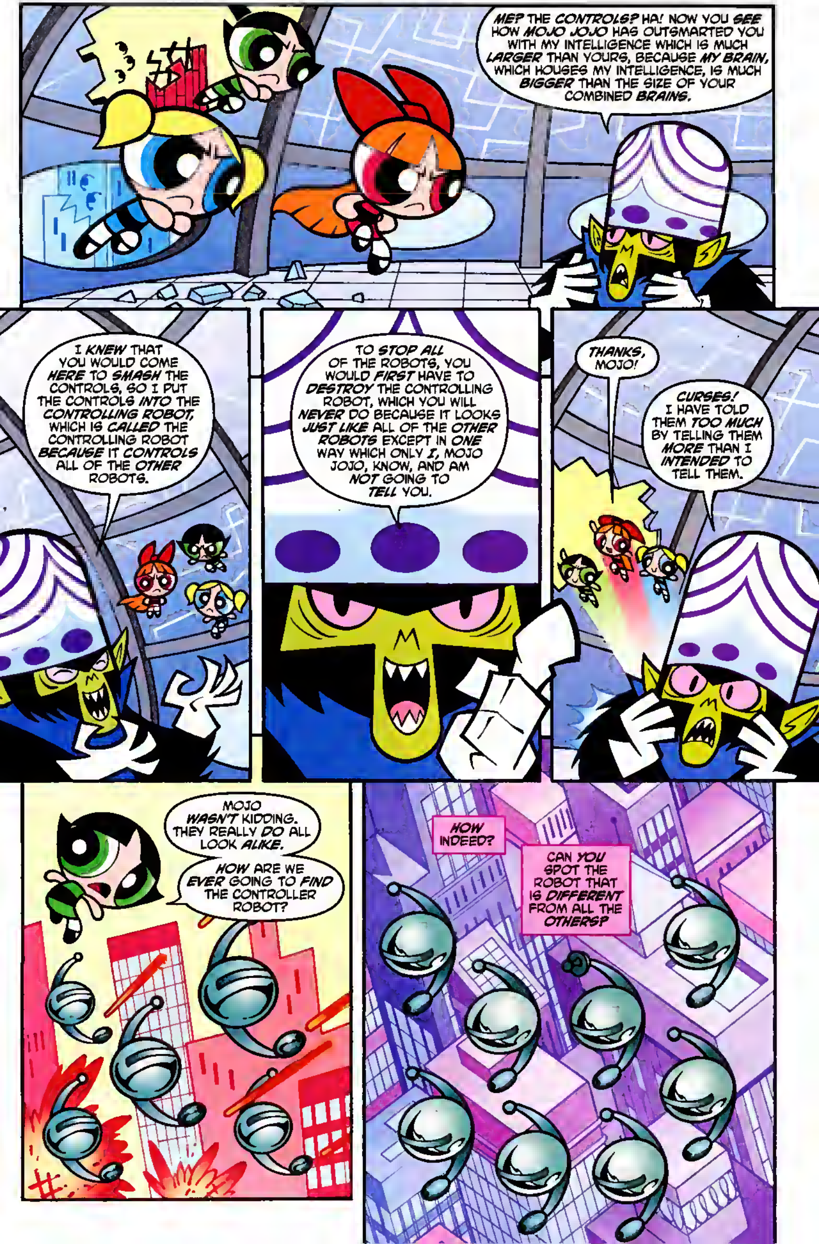


TRUTH.
JUSTICE.
PIZZA.
TEEN TITANS GO!
Read the Monthly Comic Book
Based on the Hit Series on
CARTOON NETWORK
COMIC SHOP LOCATOR SERVICE: 1-888-COMIC-BOOK or dckids.com
® TM and © 2006 DC Comics. All Rights Reserved. CARTOON NETWORK and logo are trademarks of and © CARTOON NETWORK

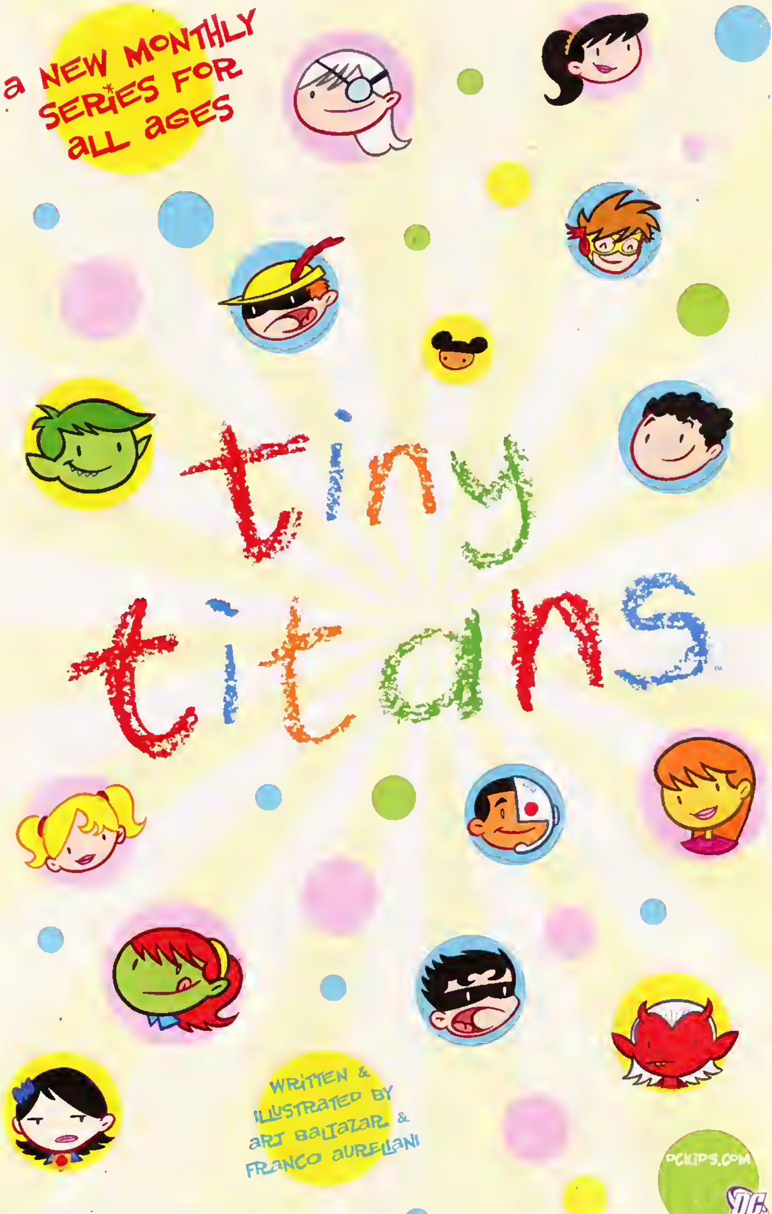


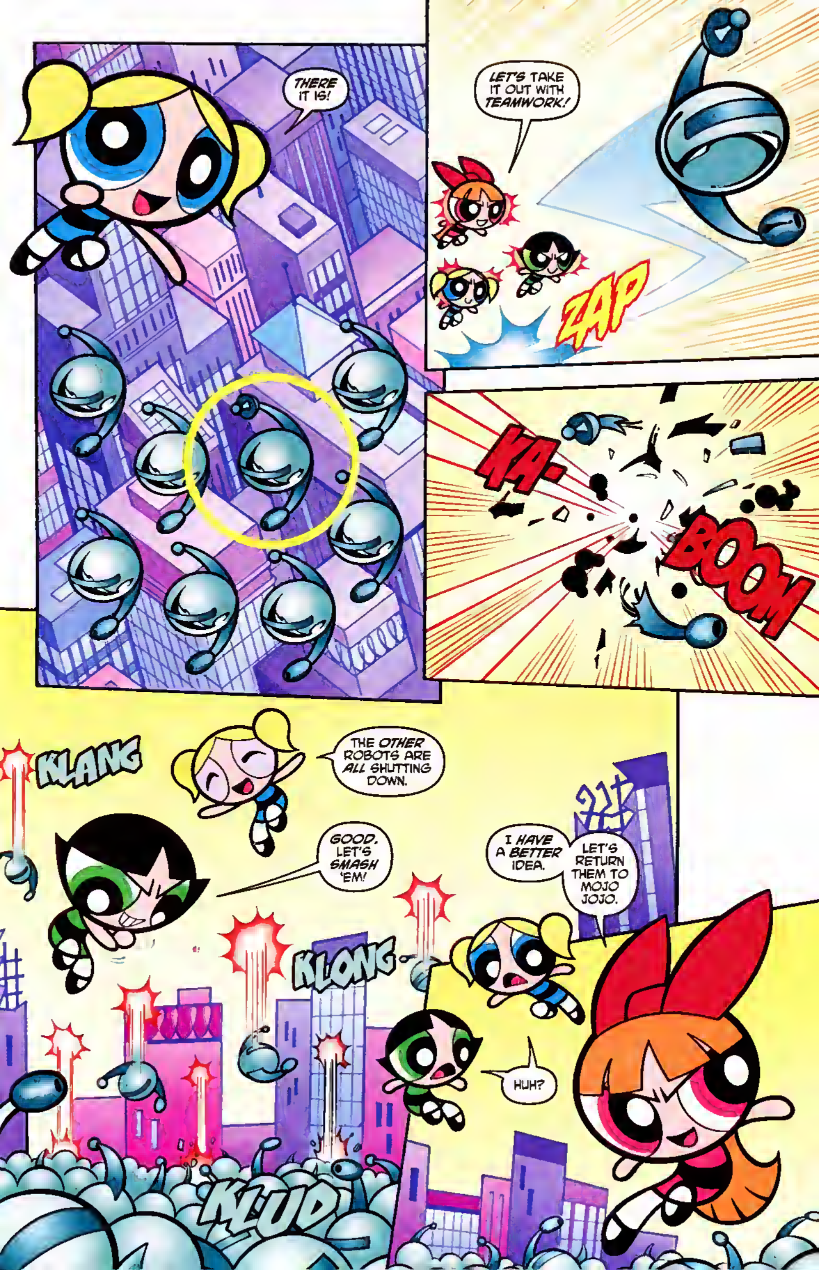
OH, MY ACHIN' HEAD!
HOME... AT LAST!
WHEEE! AGAIN! AGAIN!
TOUCH THAT CLOCK AND YOU'LL BE WEARING IT AS A HAT!
LA DE DA...OH! UHH...DIDN'T I'AH SEE YOU GET SUCKED INTO THE COSMIC CUCKOO CLOCK AND LOST IN TIME?
YEAH, BUT A NICE MAN HELPED US GET HOME.
OH.
DAT'S... NICE.
SIGH!
TIME TRAVEL ALWAYS MAKES ME HUNGRY FOR WAFFLES!
GET USED TO US, GRIM. YOU DON'T GET OUT OF YOUR VOW SO EASY!
YES, WELL... *SIGH!*...IT WAS NICE WHILE IT LASTED...
MEANWHILE, AT THE END OF TIME...
BILLY AND MANDY MUST BE HOME BY NOW...
...SO I'AH CAN DROP DE PHONY ACCENT AND BE MESELF AGAIN!
I'AH GUESS WHEN I'AH PROMISED T'BE BEST FRIENDS FOREVER, IT REALLY MEANT FOREVER!
End

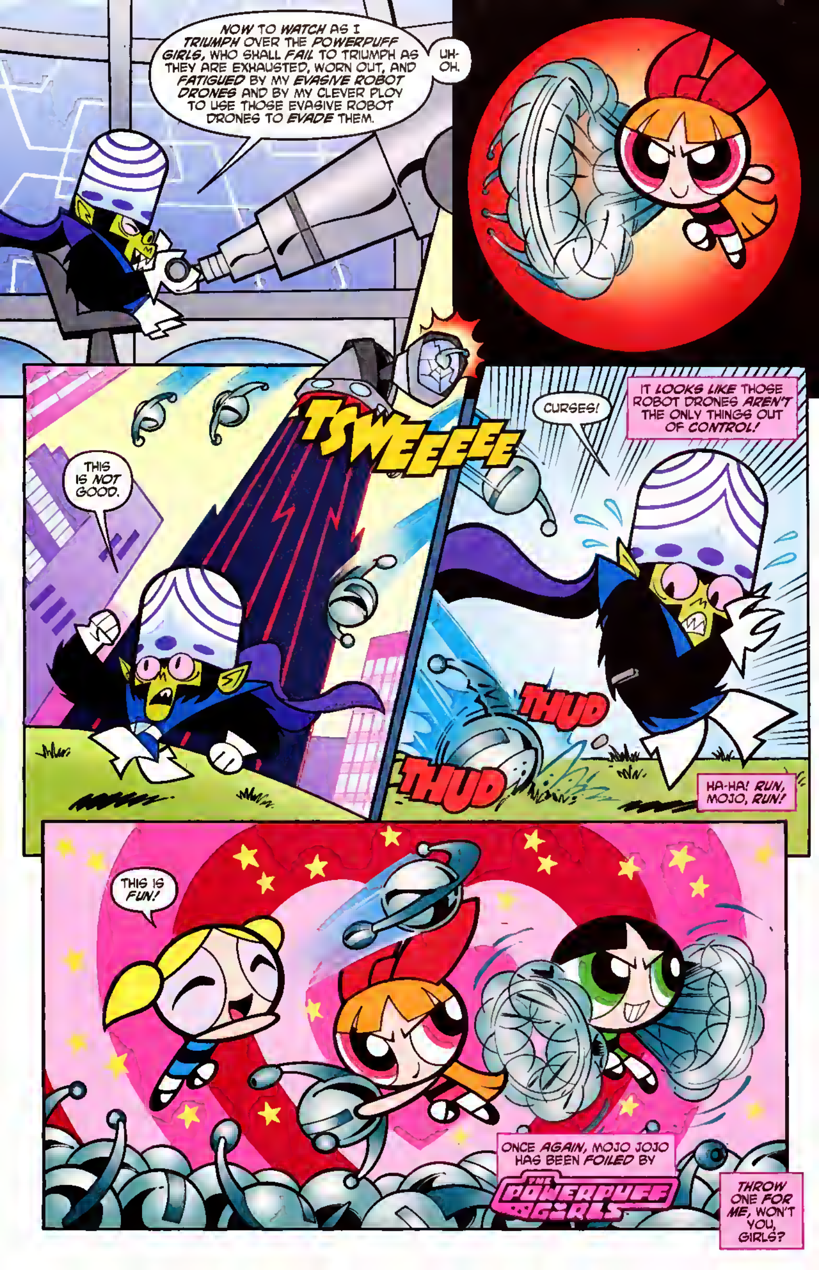

DCCNB201
THE CITY OF TOWNSVILLE...
REPEATING ROBOTS
JOHN ROZUM WRITER
PHIL MOY ARTIST
TRAVIS LANHAM LETTERER
HEROIC AGE COLORIST
IAN SATTLER EDITOR
POWERPUFF GIRLS CREATED BY CRAIG McCRACKEN
FZZZZZSSSTT
FZZZZZSSSTT
...NEVER SEEMS TO CATCH A BREAK.
TODAY, IT'S UNDER ATTACK FROM DOZENS OF FLYING ROBOTS!
FZZZZZSSSTT
OUCH!
STAND STILL, SO I CAN WALLOP YOU, YOU STUPID ROBOTS!
THIS IS GETTING US NOWHERE. WE HAVE TO FIND THE CONTROLS, AND I BET I KNOW WHO HAS THEM!



ME? THE CONTROLS? HA! NOW YOU SEE HOW MOJO JOJO HAS OUTSMARTED YOU WITH MY INTELLIGENCE WHICH IS MUCH LARGER THAN YOURS, BECAUSE MY BRAIN, WHICH HOUSES MY INTELLIGENCE, IS MUCH BIGGER THAN THE SIZE OF YOUR COMBINED BRAINS.
I KNEW THAT YOU WOULD COME HERE TO SMASH THE CONTROLS, SO I PUT THE CONTROLS INTO THE CONTROLLING ROBOT, WHICH IS CALLED THE CONTROLLING ROBOT BECAUSE IT CONTROLS ALL OF THE OTHER ROBOTS.
TO STOP ALL OF THE ROBOTS, YOU WOULD FIRST HAVE TO DESTROY THE CONTROLLING ROBOT, WHICH YOU WILL NEVER DO BECAUSE IT LOOKS JUST LIKE ALL OF THE OTHER ROBOTS EXCEPT IN ONE WAY WHICH ONLY I, MOJO JOJO, KNOW, AND AM NOT GOING TO TELL YOU.
THANKS, MOJO!
CURSES! I HAVE TOLD THEM TOO MUCH BY TELLING THEM MORE THAN I INTENDED TO TELL THEM.
MOJO WASN'T KIDDING. THEY REALLY DO ALL LOOK ALIKE.
HOW ARE WE EVER GOING TO FIND THE CONTROLLER ROBOT?
HOW INDEED?
CAN YOU SPOT THE ROBOT THAT IS DIFFERENT FROM ALL THE OTHERS?


a NEW MONTHLY SERIES FOR aLL aGES
tiny titans™
WRITTEN & ILLUSTRATED BY ART BALTAZAR & FRANCO AURELIANI
DCKIDS.COM
DC


THERE IT IS!
LET'S TAKE IT OUT WITH TEAMWORK!
ZAP
KA-
BOOM
KLANG
THE OTHER ROBOTS ARE ALL SHUTTING DOWN.
GOOD. LET'S SMASH 'EM!
I HAVE A BETTER IDEA.
LET'S RETURN THEM TO MOJO JOJO.
KLONG
HUH?
KLUD


NOW TO WATCH AS I TRIUMPH OVER THE POWERPUFF GIRLS, WHO SHALL FAIL TO TRIUMPH AS THEY ARE EXHAUSTED, WORN OUT, AND FATIGUED BY MY EVASIVE ROBOT DRONES AND BY MY CLEVER PLOY TO USE THOSE EVASIVE ROBOT DRONES TO EVADE THEM.
UH-OH.
TSWEEEEEE
THIS IS NOT GOOD.
IT LOOKS LIKE THOSE ROBOT DRONES AREN'T THE ONLY THINGS OUT OF CONTROL!
CURSES!
THUD
THUD
HA-HA! RUN, MOJO, RUN!
THIS IS FUN!
ONCE AGAIN, MOJO JOJO HAS BEEN FOILED BY
THE POWERPUFF GIRLS
THROW ONE FOR ME, WON'T YOU, GIRLS?

Send your letters today!

JOHNNY DC SAYS,

LET THE MAIL BEGIN!



OH, BUOY, have we got a wacky new show for you! Chart a course for crazy because THE MISADVENTURES OF FLAPJACK are coming to Cartoon Network this summer. Spend Thursday nights in the bizarre sea village of Stormalong Harbor with a kooky kid named Flapjack and his very best friends -- a crusty pirate called Captain K'nuckles, and a wise-talking whale, Bubbie.

Flapjack will do anything to earn the coveted title of "Adventurer," and with the help of his buddies he gets into all kinds of trouble trying to reach his dream. From cheating in the Best Beard Contest to selling the Sea of Teeth, no adventure is too daring for Flapjack because a MIS-adventure is better than no adventure at all!

Set your sights on Thursday nights and start an adventure of your own with Flapjack and his crew on Cartoon Network.

Last issue, I started talking about my favorite kind of stories in comic books, about friends with funny names who get into outrageous adventures. You've read about them in ED, EDD N EDDY, but these kinds of kids go 'way back to the beginning of comics.



THOSE CRAZY KIDS – IN COMICS (PART TWO)

Comic books were an explosive new thing in the early 1940s, and comics about kids were a big part of that. THE BOY COMMANDOS weren't playing around, though, they were fighting a war. They fought the Nazis in World War Two, just four boys and their adult captain. Each boy represented a different country (France, England, the Netherlands, and the U.S.) and they had names to match (Andre, Alfie, Jan, and Brooklyn). The stories were serious, but they couldn't help but be a little over the top.

Some sidekicks became superheroes themselves. One group, played mostly for laughs, was led by Ma Hunkel, a tough, funny superhero named the Red Tornado. (The funniest part was her costume, made out of an old saucepan and long underwear.) Her daughter, Sisty, and Sisty's friend, Dinky, helped her out as the "Cyclone Twins." No adults at all were involved in the adventures of "Little Boy Blue and the Blue Boys." Their real names were Tommy, Tubby, and Toughy and they were all boys (until "Little Miss Redhead" joined). Like the Cyclone Twins, they mostly fought criminals in their hometowns.

Things quieted down in the 1950s and the kids of the comics stopped fighting gangsters, Nazis, and supervillains (for a while). SUGAR AND SPIKE #1 arrived in 1956 with probably the youngest kid gang ever. Sugar and Spike were babies and talked baby talk – they could understand each other, but no one could understand THEM. At first, the stories took place in the babies' houses and backyards, but they got more outrageous as the years went on. A baby genius named "Bernie the Brain" helped with the outrageous stuff.

The superheroes started to come back in 1958. THE LEGION OF SUPER-HEROES was a bunch of teenagers in a club. However, the clubhouse was a rocket ship, their "neighborhood" was the future, and each member came from a different planet. Funny names? They had them – Shrinking Violet, Blok, and Matter Eater Lad. You can read about them today in THE LEGION OF SUPER-HEROES IN THE 31ST CENTURY.

The TEEN TITANS had a clubhouse, too, a 'T' shaped headquarters on an island. The thing that made them special was that they were costumed sidekicks who were taking a break from the hero they usually worked with. The sidekicks of Batman, Wonder Woman, Flash, and Aquaman first did it for themselves in 1964.

CODENAME: KIDS NEXT DOOR is about a kids club, with a bit of James Bond and Mission IMPOSSIBLE mixed in. They have a high-tech clubhouse in a tree and their funny names are Numbuh One, Numbuh Two, etc. They've been in CARTOON NETWORK ACTION PACK and other comics for only about five years.

Which brings us back to ED, EDD N EDDY in CARTOON NETWORK BLOCK PARTY, three kids who never have enough jawbreakers and never learn to stay out of trouble. Kids love comic books and comic books have always had stories about kids. (Thanks to Wikipedia, the Overstreet Price Guide, and Don Markstein's Toonopedia for being useful research sources.) You can add your own bit to comic book history by sending a letter or drawing to Johnny DC!

JOHNNY DC–
CARTOON NETWORK
BLOCK PARTY
c/o DC COMICS
1700 BROADWAY
NEW YORK, NY 10019

All letters, photos and art submitted to us become property of DC Comics and may be edited and published by us and translated and published by our licensees. Sorry, we can't return submissions or reply personally. Thanks!

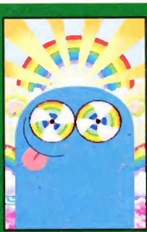


JOHNNY DC's DC IN DEMAND!

IF A PICTURE IS WORTH A THOUSAND WORDS, A COMIC BOOK MUST BE WORTH A BILLION!



SUPER FRIENDS #3
Will the Super Friends discover whose fingers are pulling their strings before they have to retire for good?



CARTOON NETWORK BLOCK PARTY #45
A house-painting job at Foster's gets out of hand when Bloo decides to channel his inner muse!



THE BATMAN STRIKES! #45
Batman's left Batgirl to watch over Gotham on her own. Can she compete with the craftiness of Catwoman?



SCOOBY-DOO #132
Spring is in the air – finally – and the Scoobs celebrate with a whale of a day at the beach!



CARTOON NETWORK ACTION PACK #25
Ben 10 jumps back in time! Plus, Codename: Kids Next Door and Samurai Jack round out this special issue!



TEEN TITANS GO! #55
The team may have expanded all over the world, but what enemies can only the original Titans take down?



THE LEGION OF SUPER-HEROES IN THE 31ST CENTURY #14
The Legion faces a gang of rogue Thanagarian pirates – and Phantom Girl is in the thick of it!

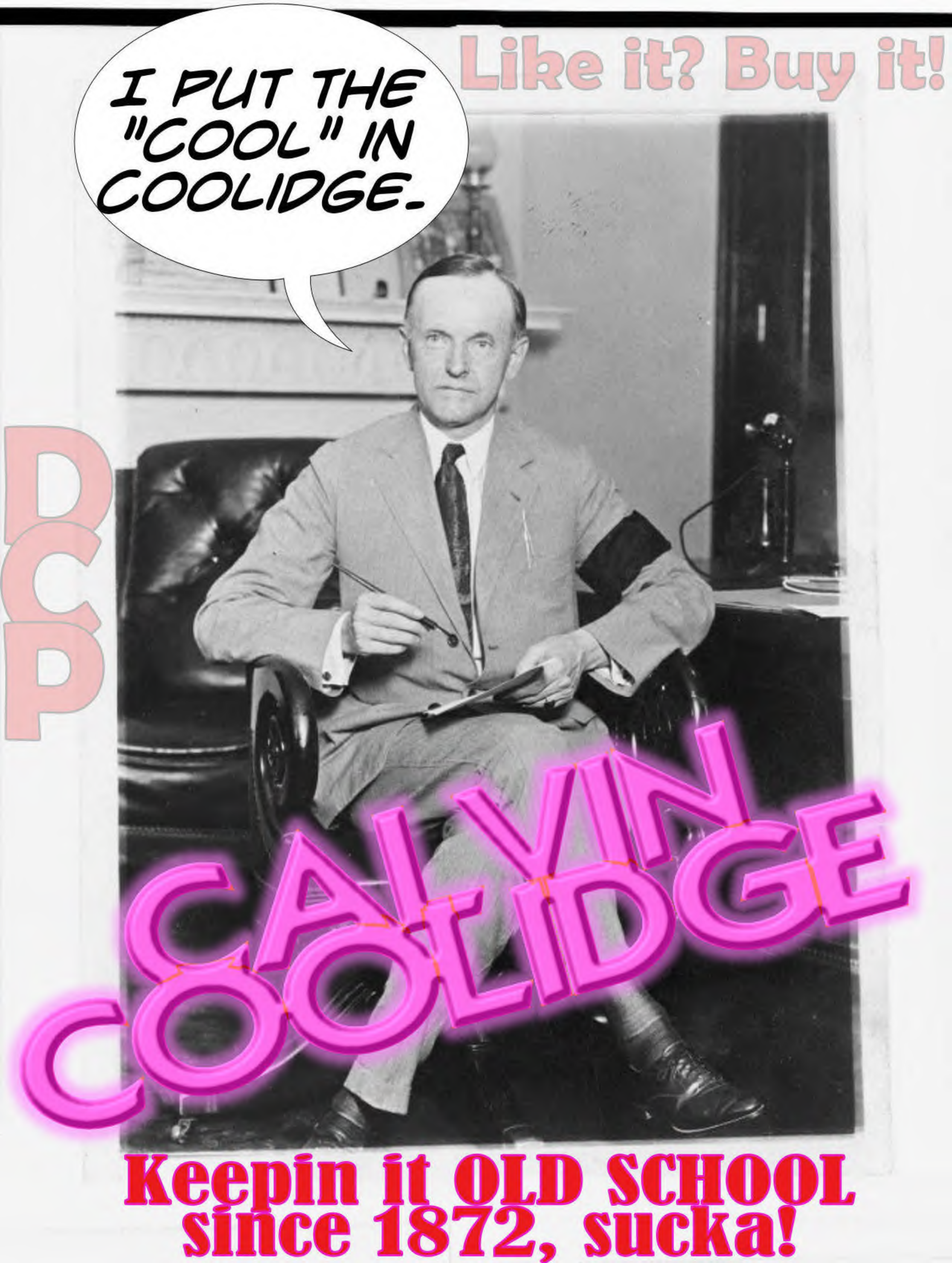


TINY TITANS #4
Meet the LITTLE Tiny Titans as they show Wonder Girl just how tough babysitting can be!

CARTOON NETWORK BLOCK PARTY 45, July, 2008. Published monthly by DC Comics, 1700 Broadway, New York, NY 10019. POSTMASTER: Send address changes to CARTOON NETWORK BLOCK PARTY, DC Comics Subscriptions, P.O. Box 308, Congers, NY 10920. Annual subscription rate (12 issues) $27.00. Canadian subscribers must add $12.00 for postage and GST. GST # is R125921072. All foreign countries must add $12.00 for postage. U.S. funds only. The stories, characters and incidents mentioned in this magazine are entirely fictional. Printed on recyclable paper. DC Comics does not read or accept unsolicited submissions of ideas, stories or artwork. Printed in Canada. DC Comics, a Warner Bros. Entertainment Company.


Karrie Webb
LPGA GOLF PRO
Mario Gil
JUMP ROPE PRO
Natalie Gulbis
LPGA GOLF PRO
Lorena Ochoa
LPGA GOLF PRO
Get up
and play.
An hour a day.




I PUT THE "COOL" IN COOLIDGE.
Like it? Buy it!
DCP
CALVIN COOLIDGE
Keepin it OLD SCHOOL since 1872, sucka!